Campfire Tails Dog Registration

Rules

Aggression

Dogs that display aggression toward any humans or other dogs are not welcome at Campfire Tails.

If you have any reason to believe your dog may be aggressive, or if you recently adopted your dog, do not bring them with you.

Campfire Tails reserves the right to require the immediate removal from the site of any animal displaying aggression.

Attendance

It is not permitted to leave your dog alone at any time, for any reason, even momentarily.

No exceptions.

When you are unable to have your dog with you, such as while using the restroom, eating, or showering, you must have your secondary handler or another person attend to and and take responsibility for your dog.

Leash Use

You must keep your dog on-leash at all times except when entering or leaving the water (park rules), or when securely crated with you and/or your secondary handler in the *immediate* vicinity.

Vaccinations

Your dog must be up to date on vaccines in order to attend Campfire Tails.

You must provide the dates of your dog's last vaccinations for:

- Rabies
- Bordetella (Kennel cough)
- DHPP (Distemper, Adenovirus-2 [Hepatitis], Para-influenza, and Parvovirus)

Vaccination against Lyme Disease is also strongly recommended.

Registration

Your dog must have a properly fit collar and at minimum a legal registration tag listing a registration or license number and the jurisdiction of the registration.

An additional tag with owner contact information and the implantation of an ID microchip are strongly recommended.

Responsibility

You are responsible for the care, feeding, and safety of your dog. Bring adequate food, as well as any necessary medications.

Sign Below

	Owner	Secondary Handler
Signature		
Date		

Campfire Tails Dog Registration

Identification

Number

Name			
Breed			
Color			
Weight			
Registration Jurisdict	ion		
License Number			
Vaccination	Dates		
Rabies		_	
Bordetella		_	
DHPP		_	
Responsible	Parties		
	Owner	Secondary Handler	
Badge Name			
Legal Name			
Phone			